

Provided for non-commercial research and education use.  
Not for reproduction, distribution or commercial use.



This article appeared in a journal published by Elsevier. The attached copy is furnished to the author for internal non-commercial research and education use, including for instruction at the authors institution and sharing with colleagues.

Other uses, including reproduction and distribution, or selling or licensing copies, or posting to personal, institutional or third party websites are prohibited.

In most cases authors are permitted to post their version of the article (e.g. in Word or Tex form) to their personal website or institutional repository. Authors requiring further information regarding Elsevier's archiving and manuscript policies are encouraged to visit:

<http://www.elsevier.com/copyright>



Contents lists available at ScienceDirect

NeuroImage

journal homepage: [www.elsevier.com/locate/ynimg](http://www.elsevier.com/locate/ynimg)

## Reconstruction of two-dimensional movement trajectories from selected magnetoencephalography cortical currents by combined sparse Bayesian methods

Akihiro Toda<sup>a,b,1,2</sup>, Hiroshi Imamizu<sup>c,d,\*</sup>, Mitsuo Kawato<sup>a</sup>, Masa-aki Sato<sup>e</sup>

<sup>a</sup> Computational Neuroscience Laboratories, Advanced Telecommunications Research Institute International, 2-2-2 Hikaridai, Keihanna Science City, Kyoto 619-0288, Japan

<sup>b</sup> Nagaoka University of Technology, 1603-1 Kamitomioka, Nagaoka, Niigata 940-2188, Japan

<sup>c</sup> National Institute of Information and Communications Technology, 2-2-2 Hikaridai, Keihanna Science City, Kyoto 619-0288, Japan

<sup>d</sup> Cognitive Mechanisms Laboratories, Advanced Telecommunications Research Institute International, 2-2-2 Hikaridai, Keihanna Science City, Kyoto 619-0288, Japan

<sup>e</sup> Neural Information Analysis Laboratories, Advanced Telecommunications Research Institute International, 2-2-2 Hikaridai, Keihanna Science City, Kyoto 619-0288, Japan

### ARTICLE INFO

#### Article history:

Received 21 May 2010

Revised 1 September 2010

Accepted 21 September 2010

Available online 25 September 2010

### ABSTRACT

Reconstruction of movements from non-invasively recorded brain activity is a key technology for brain-machine interfaces (BMIs). However, electroencephalography (EEG) or magnetoencephalography (MEG) inevitably records a mixture of signals originating from many cortical regions, and thus it is not only less effective than invasive methods but also poses more difficulty for incorporating neuroscience knowledge. We combined two sparse Bayesian methods to overcome this difficulty. First, thousands of cortical currents were estimated on the order of millimeters and milliseconds by a hierarchical Bayesian MEG inverse method, and then a sparse regression method automatically selected only relevant cortical currents in accurate reconstruction of movements by a linear weighted sum of their time series. Using the combined methods, we reconstructed two-dimensional trajectories of the index fingertip during pointing movements to various directions by moving the wrist joint. A good generalization (reconstruction) performance was observed for test datasets: mean error between the predicted and actual positions was 15 mm, which was 7% of the path length of the required movement. The reconstruction accuracy of the proposed method was significantly higher than directly using MEG sensor signals. Moreover, spatial distribution and temporal characteristics of weight values revealed that the primary sensorimotor, higher motor, and parietal regions mainly contributed to the reconstruction with expected time courses. These results suggest that the combined sparse Bayesian methods provide effective means to predict movement trajectory from non-invasive brain activity directly related to sensorimotor control.

© 2010 Elsevier Inc. All rights reserved.

Invasive recording techniques using implanted electrodes in the brain have succeeded in reconstructing hand motions from neuronal activity in the primary motor cortex (Hochberg et al., 2006; Nicoletis, 2001; Taylor et al., 2002) and in predicting intended goals from activity in parietal regions (Musallam et al., 2004). However, non-invasive recordings are desirable for broad use in BMIs due to their longevity, cost, and safety with regard to surgery. Moreover, non-invasive recording methods having fine temporal resolution, such as EEG and MEG, are needed for reconstruction of rapid and smooth movements. Previous studies using EEG or MEG sensor signals have succeeded in controlling a computer cursor. For example, it has been demonstrated that subjects can learn to modulate sensorimotor ( $\mu$  and  $\beta$ ) rhythms in EEG signals and control a cursor (Wolpaw and

McFarland, 2004). A classification of patterns of EEG sensor signals has been used for controlling a cursor in video games (Krepiak et al., 2006). Hand-movement direction (left, right, up or down) can be decoded during a reach by a classification of MEG and EEG sensor signals above the motor area (Waldert et al., 2008). Reaching targets can be predicted during the planning period from a combination of many features, such as the power levels of several frequency bands extracted from EEG sensor signals (Hammon et al., 2007). The trajectories of a joystick position (Georgopoulos et al., 2005) and hand velocity (Bradberry et al., 2010, 2009) were reconstructed from the weighted sum of MEG or EEG sensor signals.

However, reconstruction of movements using EEG or MEG sensor signals is generally thought to be inferior to reconstruction using invasive recordings for the following reasons. First, the spatial resolution and quality of data obtained by tens or hundreds of sensors are contaminated by noise and poor in comparison to the data from a multiple-microelectrode array that records neuronal activity more directly than non-invasive sensors. Second, sensors inevitably record a mixture of signals originating from many cortical regions, layers and neurons. Therefore, neural signals of interest for decoding

\* Corresponding author. 2-2-2 Hikaridai, Keihanna Science City, Kyoto 619-0288, Japan. Fax: +81 774 95 1236.

E-mail address: [imamizu@gmail.com](mailto:imamizu@gmail.com) (H. Imamizu).

<sup>1</sup> Current affiliation: Fundamental Technology Research Center, Honda Research and Development Corporation, Japan.

<sup>2</sup> These authors contributed equally to this work.

not only make up a small portion of sensor signals but are also contaminated by those from other regions, layers, and neurons of no interest. Third, a successful BMI, regardless of whether it's invasive or non-invasive, utilizes signals from restricted cortical regions that are known to contribute to the functions to be reconstructed according to previous studies in neuroscience. That is, information related to visual functions has been decoded from visual areas (Kamitani and Tong, 2005; Miyawaki et al., 2008), and signals related to motor control have been measured in the primary motor cortex (Hochberg et al., 2006; Nicolelis, 2001; Taylor et al., 2002). Therefore, it is reasonable to expect increased reconstruction accuracy by using neuronal signals precisely extracted from target cortical regions. In functional imaging studies, MEG or EEG source currents have been estimated from sensor data to extract neuronal signals originating from specific cortical regions. For example, a study (Jerbi et al., 2007) estimated MEG source currents related to hand movements and found significant phase locking between the tangential velocity of the hand during a tracking task and oscillatory activity of the source currents in a specific region of the primary motor cortex.

To make the effectiveness of non-invasive BMI closer to that of invasive BMI, we propose a method for reconstruction of rapid two-dimensional movements (duration about 0.4 s) from source currents estimated on cortical surfaces. Thousands of cortical currents were estimated on the order of millimeters and milliseconds by a hierarchical Bayesian method that solves an inverse problem (projection from sensors to current sources) by incorporating functional magnetic resonance imaging (fMRI) activity as a hierarchical prior (Sato et al., 2004; Yoshioka et al., 2008). The merits of the reconstruction using cortical source currents are as follows. First, improvement of spatial resolution from the number of MEG sensors (several hundred) to that of current sources (several thousand) is expected to yield rich information on the patterns of cortical activity. Furthermore, data quality can be improved because it has been demonstrated that simultaneous estimation of cortical and artifact currents is effective for removing the artifacts whose source locations can be easily identified, such as eye and cardiac movements and muscle activity (Fujiwara et al., 2009; Morishige et al., 2009). Second, isolation of cortical currents in a particular region from a mixture of signals originating from many regions would help in the extraction of crucial information for reconstruction. Because different cortical regions are specialized in different functions, especially for primary sensory and motor functions, we assume that it's possible to achieve a better BMI for a particular brain function by using signals that are not contaminated by signals from other cortical regions. Third, we can utilize previous neuroscience knowledge if currents are mapped onto a cortical surface: Currents relevant to a particular function can be selected based on knowledge about the relationships between brain functions and regions.

Selection of input signals relevant to useful features/parameters is important for reconstruction using decoding methods or machine-learning techniques. This is because having too many parameters (e.g., weights for input signals in a multiple linear regression model) in relation to the number of training datasets is known to lead to poor generalization performance (over-fitting problem) (Akaike, 1974; Geman et al., 1992). Recent advanced MEG systems have several hundreds of sensors, and each sensor has high temporal resolution. Consequently, if we use signal time courses as input signals to a reconstruction model, the number of parameters becomes huge. By contrast, the number of training datasets is limited by relatively short time periods (up to several hours), during which stable signals can be obtained in a comfortable situation for subjects. Therefore, selection of useful input signals or parameters is essential for ensuring high generalization performance of the model. We can obtain little benefit from increasing the resolution of signals if we apply simple maximum likelihood algorithms due to the over-fitting problem, but it has been suggested that Bayesian algorithms such as a sparse regression can

effectively and automatically select appropriate feature sets from thousands of parameters (Nambu et al., 2009; Sato, 2001; Sato et al., 2004; Ting et al., 2005, 2008). This automatic selection should not be applied to already mixed sensor signals but to cortical currents that are not contaminated by signals from other cortical regions. Furthermore, we can apply knowledge from neuroscience, which could be regarded as a qualitative prior, to the selection of input signals if they are mapped onto the cortical surface.

In this paper, to reconstruct movements from non-invasively measured brain activity, we combined two sparse algorithms: 1) a hierarchical Bayesian method that calculates thousands of cortical currents based on sparse estimation of hyperparameters in an inverse filter from MEG signals to cortical currents, and 2) a sparse linear regression that automatically selects effective cortical currents for the reconstruction. Our results indicate not only that this combination improves reconstruction accuracy compared to direct reconstruction from MEG sensor signals but also that we can gain great advantages in using cortical currents, i.e., automatic selection of effective input signals and incorporation of neuroscience knowledge in the selection on demand. Furthermore, we could confirm which region and which time point were important for the reconstruction by investigating the automatically selected currents on the cortical surface.

## Materials and methods

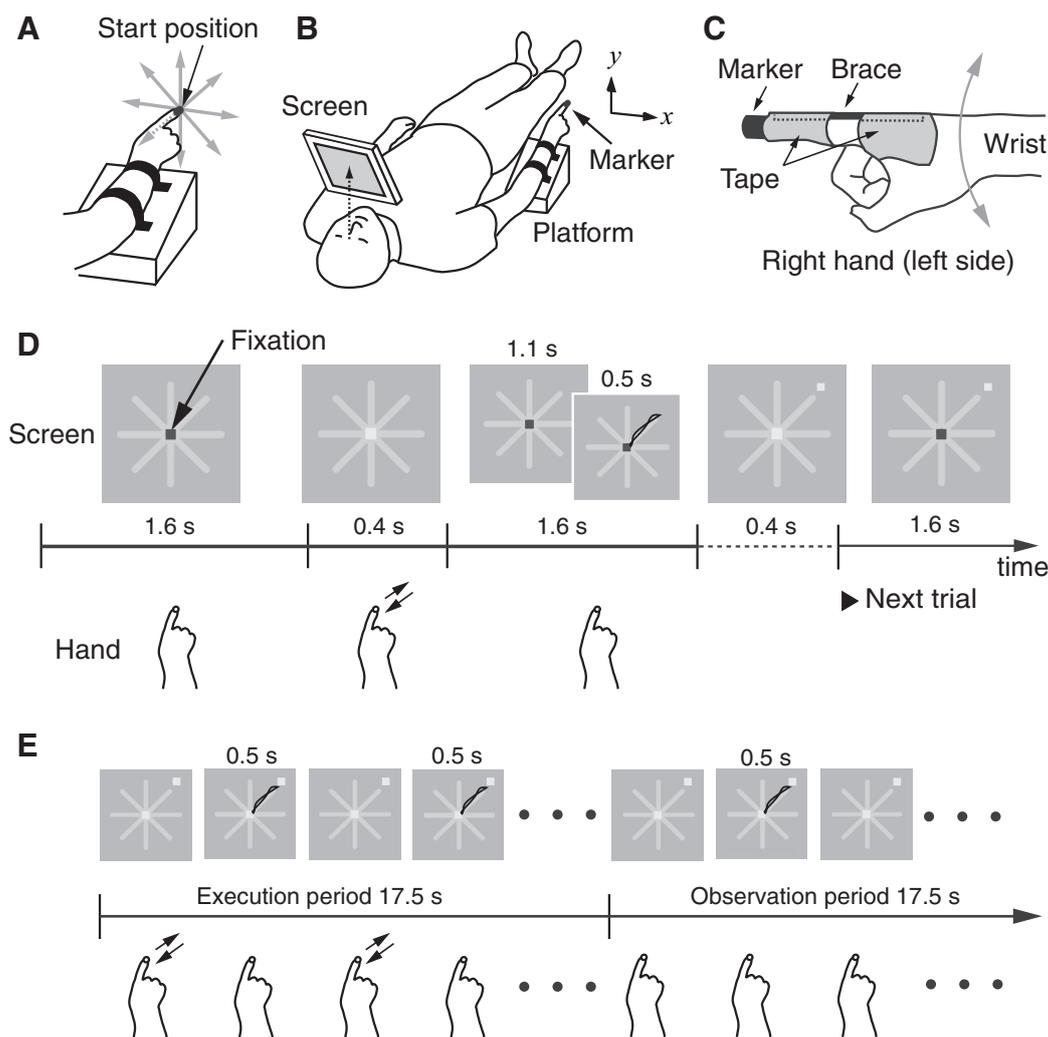
### Subjects

Five male right-handed subjects (21–45 years of age) participated in this study. A signed informed consent form, approved by the institutional ethics committee, was obtained from each participant.

### Task for subjects

Subjects moved the right index fingertip from a start position in eight directions separated by 45° (gray arrows in Fig. 1A) while lying in the supine position in MEG and MR scanners (Fig. 1B). The subjects' forearms were fixed to a platform, and their finger joints were immobilized by a brace (Fig. 1C) so that only wrist-joint movements were allowed.

During the MEG experiment (Fig. 1D), eight light-gray lines arrayed radially around the center of a screen were always visible as a reference of the movement directions. A small square was displayed at the center as a fixation point at which subjects were instructed to fix their eyes. Subjects immobilized the hand while the square was black. This fixation point changed to white 1.6 s after the beginning of the trial, and subjects moved their index fingers along one of the reference lines, which subjects freely chose, and back to the start position until the color became black 0.4 s later. Because these intervals were fixed, subjects could predict when they should start and end their movements. A motion-tracking system (see Data acquisition) recorded the fingertip position. The position was projected to the plane orthogonal to the body axis ( $x$ - $y$  plane, see Fig. 1B). No visual feedback was given to subjects during the movement, but their fingertip paths were displayed for 0.5 s as black lines on the screen after the movement to inform subjects of their movement accuracy. We analyzed MEG data from 1.0 s before to 1.0 s after the movement onset, during which the movement path was not displayed. At the end of each trial, a white peripheral square marked the direction in which subjects had moved. It remained in the subsequent trials, and subjects were instructed to move the finger in an unmarked direction. The squares disappeared after the eight directions were marked. This marking equalized the number of movements for each direction. Trials were repeated in a session of 10 min, and subjects performed six sessions. Eye blinks and movements were allowed only during an inter-trial interval of 0.4 s.



**Fig. 1.** (A) Eight directions (gray arrows) in which subjects were required to move the index fingertips. Terminals of the arrows correspond to target positions at which subject aimed. (B) Posture of subjects in MEG scanner (scanner not drawn in figure). The experimental setup in the MR scanner was the same except that subjects viewed a vertical screen placed near their heads through a mirror. (C) Fixation of joints (metacarpophalangeal joint, distal and proximal interphalangeal joints) of the right index finger. Surgical tape was used to fix a wooden brace on the back of the finger and hand so that only wrist-joint movements were allowed. (D) Timeline in a trial of MEG experiment. Top panels show examples of images projected on the screen. Bottom panels illustrate states of subjects' hands. (E) A part of the timeline in a session of the fMRI experiment. Each session had 16 alternating blocks of execution and observation periods.

Electro-oculogram (EOG) was recorded to detect blinks and eye movements.

fMRI sessions were composed of alternating blocks of execution and observation periods (17.5 s each; Fig. 1E). During an execution period, subjects conducted pointing movements in the direction indicated by a white peripheral square. They were asked to move their fingers in the same fashion as in the MEG experiment. The path of the fingertip was displayed for 0.5 s on a screen 1.0 s after the end of each movement. Subjects began the next movement as soon as the path disappeared from the screen. During an observation period, screen images recorded in the preceding execution period were replayed, and subjects observed them while immobilizing their hands. Each subject underwent four sessions. The order of movement direction was pseudo-randomized within each session. There were eight execution and observation periods for each direction (2 periods in a session  $\times$  4 sessions) across the fMRI experiment.

**Data acquisition**

A motion-tracking system (QuickMag4 type 2; OKK Inc., Japan) was used to measure finger movements. A marker of the system was attached to the right index fingertip, and its position was recorded at

60 Hz. A starting position was registered in computer memory at the beginning of MEG and fMRI experiments when the subject was asked to keep his index finger parallel to his body axis as shown in Fig. 1B.

A whole-head 208-channel system (MEG vision – PQ1400RM; Yokogawa Electric Co., Japan) was used for MEG recording. The sampling frequency was 2 kHz. EOG and electrocardiogram (ECG) were simultaneously recorded. Before the MEG experiment, the subject's face and head shape were scanned using a hand held laser scanner and a stylus marker (FastSCAN Cobra; Polhemus, U.S.A.) for later co-registration of MEG and MRI results. To measure the head position in the MEG sensor system, four calibration coils were bilaterally mounted on the subject's temporal skin (two each for the superior superciliary and anterior subauricular regions). Electromagnetic calibration of the coil positions was conducted before and after each MEG recording session by passing alternating currents to the coils.

A 1.5 Tesla MR scanner (MAGNEX ECLIPSE; Shimadzu-Marconi, Japan) was used to obtain blood oxygen level-dependent contrast functional images. Images weighted with the apparent transverse relaxation time were obtained with an echo planer imaging sequence (repetition time, 3.5 s; echo time, 65 ms; flip angle, 90°). The entire brain was covered in 44 axial slices (3.4-mm thickness; 1-mm gap),

each of which was acquired as a  $64 \times 64$  matrix (field of view, 217.6 mm) with a voxel size of  $3.4 \times 3.4 \times 4.4$  mm. In total, 164 volumes were acquired in each session. T1-weighted structural images were acquired with  $1 \times 1 \times 1$  mm resolution with a gradient echo sequence.

#### Behavioral data analysis

The time series of the fingertip position was low-pass filtered with a cutoff frequency of 15 Hz. Data were recorded at 60 Hz, which was the highest sampling rate of the tracking system, during the experiment. We increased the rate to 200 Hz using spline interpolation to equalize the rate to that of the re-sampled MEG data. Movement initiation was defined as the first time the tangential velocity of the fingertip crossed 5% of the maximum velocity of each trial, and movement termination was the last time the velocity fell below 5% of the maximum. Mean movement time (interval between movement initiation and termination) across trials was 406 ms (SD: 61), 486 ms (69), 540 ms (78), 559 ms (62) and 505 ms (47) for each subject. To investigate the effect of movement direction on movement time, we applied a one-way (target direction) analysis of variance (ANOVA) to movement time separately for each subject. The effect was significant in every subject ( $F(7,481) = 15.8$ ,  $P < 0.0001$  for the most significant subject). However, according to Tukey's HSD post-hoc test for multiple comparisons, movement time for each target is significantly different from that for only one or two other targets (1.7 targets averaged across targets and subjects, SD: 0.3) at  $P < 0.05$  level. This suggests relatively uniform distribution of movement time among target directions. The mean movement time for each target across subjects was 497 ms (SD: 88) for the top, 495 ms (96) for the upper-right, 515 ms (109) for the right, 545 ms (130) for the lower-right, 496 ms (113) for the bottom, 459 ms (100) for the lower-left, 488 ms (131) for the left, and 496 ms (110) for the upper-left target.

#### MEG data preprocessing

We confirmed that head positions did not move more than 4 mm during any session by checking the position data of calibration coils. Trials were excluded from analysis if the signal value was larger than 1000 fT or if the EOG-signal value was larger than  $20 \mu\text{A}$ . If the MEG sensor's signal value exceeded 1000 fT in more than 10% of total trials, the sensor was considered impaired, and all of the data obtained by that sensor were also excluded from analysis in each subject. Consequently, when averaged across subjects, the total number of trials was 561 (SD: 68.3), the number of trials for each movement direction was 70.2 (SD 3.31), and the number of effective sensors was 186 (SD: 15.5). MEG signals were passed through a low-pass filter with a cutoff frequency of 100 Hz and sampled at 200 Hz. For each trial, the signal value was adjusted so that the mean value from 1.0 to 0.5 s before the movement onset became zero. A linear trend was removed by the least-squares fit of a straight line to the signal time course and subtraction of the resulting function from the time course.

#### fMRI data analysis

Functional imaging data were analyzed using SPM2 (Wellcome Department of Cognitive Neurology, London, UK; <http://www.fil.ion.ucl.ac.uk/spm>). We discarded the first four volumes of images in each session to allow for T1 equilibration and then spatially aligned the data to the first remaining volume. The data were spatially normalized to the Montreal Neurological Institute (MNI; Montreal, Quebec, Canada) reference brain and resliced to a 2-mm isotropic voxel size. Data were smoothed spatially with a Gaussian kernel of 6 mm full-width at half-maximum (FWHM). Voxel time series were high-pass filtered with a cutoff frequency of 0.002 Hz and low-pass filtered with a cutoff frequency of 0.25 Hz.

Statistical analyses were performed for each subject. Boxcar functions modeled execution periods and observation periods. They were convolved with the canonical hemodynamic response function in SPM2 to yield regressors in a general linear model. A parameter was estimated for each regressor by the least-squares method. *T*-statistics were used for comparison between the estimated parameters (execution – observation) to yield a *t*-value for each voxel. Although subjects moved in a fixed direction in each execution period (Fig. 1E), we did not distinguish movement directions in the analysis. We used a threshold of  $P < 0.001$  (uncorrected for multiple comparisons) according to the previous study (Yoshioka et al., 2008) using hierarchical Bayesian estimation. The yielded statistical parametric map was used as prior information in the estimation of MEG source currents.

#### Cortical current estimation by the hierarchical Bayesian method

A polygon model of the cortical surface was constructed based on MR structural images using Brain Voyager software (Brain Innovation, Maastricht, the Netherlands). For each subject, by using the hierarchical Bayesian method, we estimated about 2500 (mean: 2579, SD: 210) single-current dipoles that were equidistantly distributed on and perpendicular to the cortical surface. The method calculated an inverse filter to estimate the cortical current for each dipole from MEG sensor signals (see Supplementary Information 1 for details of estimation). fMRI information was imposed on the prior information for the estimation through two types of parameters: a variance magnification parameter ( $m_0$ ) controlling the relative amplitude of the prior current variance and a confidence parameter ( $\gamma_0$ ) controlling the width of the prior distribution. The values of  $m_0$  and  $\gamma_0$  were set at 100 and 10, respectively, in the current study. The inverse filter was estimated by using the data of all trials, and the filter was applied to sensor signals in each trial to calculate cortical currents.

A spatial smoothness constraint on the current distribution, along with the cortical surface, was incorporated in the estimation (6 mm full-width at half-maximum, see Supplementary Information 1). We also incorporated artifact dipoles in the estimation according to previous studies (Fujiwara et al., 2009; Morishige et al., 2009). Artifact dipoles were located at the center of the heart, the right shoulder and wrist joints, the left and right eyeballs, and the carotid arteries.

We assumed that the pattern of cortical activity changes according to various phases of movements (e.g., planning, execution and feedback). Therefore, we divided the MEG-signal time series into 39 time windows (100 ms length with 50 ms overlap) from 1 s before to 1 s after the movement initiation and calculated an inverse filter separately for each time window. Cortical currents were estimated every 5 ms (200 Hz) from MEG data using the filter. In the overlap periods, they are averaged between two time windows. Because the time series from 1.0 s to 0.5 s before the movement initiation was used to estimate a baseline of the current variance (see Supplementary Information 1), source currents during this period were not estimated. Therefore, the time series of the estimated source currents ranged from 0.5 s before to 1.0 s after the initiation.

#### Examination of time courses of estimated cortical currents

To validate the cortical currents estimated by the hierarchical Bayesian methods, we compared time courses of the currents with those of MEG source current estimated by previous methods (Cheyne et al., 2006; Huang et al., 2004) or electrocorticogram (ECoG) measurements (Kunieda et al., 2000) related to finger movements. These studies have examined time courses mainly in the primary motor region (M1), the primary somatosensory region (S1), the supplementary motor area (SMA), and the premotor region (PM) of the hemisphere contralateral to the moving hand; therefore, we set our

regions of interest (ROIs) in these regions using the Automated Anatomical Labeling (AAL) map (Tzourio-Mazoyer et al., 2002) in the WFU PickAtlas (Maldjian et al., 2003) (<http://fmri.wfubmc.edu/cms/software>) as shown in Fig. 3B. We investigated the peak latencies of the time courses averaged within the individual ROIs and compared them to those reported in the previous studies.

*Estimation of reconstruction model of fingertip position from cortical source currents*

We conducted a multivariate linear regression in which the time course of the previously mentioned estimated source currents were independent variables and the corresponding time courses of the  $x$  (horizontal) and  $y$  (vertical) coordinates of the fingertip position were dependent variables:

$$x(t) = \sum_{i=1}^{N_{source}} \sum_{j=0}^{10} w_{ij}^h \times J_i(t-j) + w_0^h, \quad (1)$$

$$y(t) = \sum_{i=1}^{N_{source}} \sum_{j=0}^{10} w_{ij}^v \times J_i(t-j) + w_0^v, \quad (2)$$

where  $x(t)$  and  $y(t)$  are fingertip positions at time  $t$  (from 0.3 s before to 1.0 s after the movement initiation at regular intervals of 20 ms).  $J_i$  is the value of current estimated at the  $i$ -th current source on the cortical surface.  $N_{source}$  is the number of current sources used for reconstruction. We used the currents of the 1500 sources with the highest current amplitudes among the 2500 sources mentioned earlier. The time series of the currents ranging from 0.5 s before to 1.0 s after the movement initiation were divided into 20-ms time windows and averaged within each window. They were sampled at 11 time points within 200 ms preceding the currently predicted fingertip position at  $t$  (see Fig. 3C). The estimation was done separately for the  $x$  and  $y$  positions. Each of the regression models (Eqs. (1) and (2)) has numerous weights (1500 current sources  $\times$  11 time points) to be estimated, and thus was expected to encounter an over-fitting problem. We examined the effectiveness of the following three methods in controlling this problem.

A regularized least-squares regression is a technique often used to control the over-fitting problem. We added a regularization (penalty) term to an error function in order to prevent the weights from reaching large values. This is done to find a set of weights that minimizes an evaluation function for the  $x$  position, for example:

$$\frac{1}{2} \sum_{u=1}^U \sum_{t=1}^T (x_u(t) - \hat{x}_u(t))^2 + \frac{\lambda}{2} \sum_{i=1}^{N_{source}} \sum_{j=0}^{10} (w_{ij})^2. \quad (3)$$

The first term is the error function, in which  $x_u(t)$  and  $\hat{x}_u(t)$  are the actual and the reconstructed positions, respectively, at a sampling time  $t$  in the  $u$ -th trial.  $U$  is the number of trials in training datasets.  $T$  is the number of sampling points in each trial. The coefficient  $\lambda$  governs the relative importance of the second regularization term compared with the error term. We estimated reconstruction models by varying  $\lambda$  at five values (1, 10, 100, 1000 and 10,000).

The second method is a sparse regression that has been proposed and adopted in previous studies (Nambu et al., 2009; Sato, 2001; Sato et al., 2004; Ting et al., 2005, 2008). This method estimates the weight and the automatic relevance determination (ARD) parameters, which represent how the weight contributes to the reconstruction. Based on values of the ARD parameters, a weight value with a small degree of contribution is set to nearly zero, and thus ineffective parameters are pruned (see Supplementary Information 2). In our post-hoc analysis, we investigated the number of ineffective sources that were pruned by the sparse regression: We calculated the summation of weight values over time points for each source and counted the number of

sources whose summation value was lower than 0.1% of the maximum value. As a result, the number of ineffective sources was 1292.34 (SD: 5.25) averaged across datasets and subjects, suggesting that a small set of weights ((1500 – 1292)/1500 = 13.9%) plays a crucial role in the reconstruction.

The previously mentioned two methods automatically decrease weight values using the present data and reduce input dimensions. However, prior knowledge can often be used to select an important set of dimensions in practical problems. Because current sources were estimated on the cortical surface in our study, we could anatomically select sources in regions that have been known to contribute to motor control according to knowledge in neuroscience. That is, we determined an ROI consisting of SMA, PM, M1, S1 and parietal regions including Brodmann areas 5, 7, 39 and 40 based on the WFU PickAtlas and then estimated reconstruction models (Eqs. (1) and (2)) using only currents from sources in the ROI. The number of sources ( $N_{source}$ ) in the ROI was 287.4 (SD: 35.0) averaged across subjects.

*Evaluation of generalization ability of estimated models*

We estimated reconstruction models combining (or not combining) the anatomical selection of input currents with the regularized least-squares regression or the sparse regression and evaluated their generalization ability to test datasets. We randomly assigned sets of source currents and fingertip position data obtained in individual trials to training and test datasets. The ratio of the number of trials in the training dataset to that in the test dataset was 5:95, 20:80 or 70:30. That is, the percentage of the number of trials in the training dataset to the total data was 5%, 20% or 70%. We made 50 pairs of test and training datasets for each ratio and carried out the following procedure for each pair. First, we estimated weights and constants by applying the previously mentioned regression analysis to the training dataset. Then we reconstructed the time course of a fingertip position from source currents in the test dataset and calculated a positional error ( $E$ ) between the reconstructed and actual positions in the  $u$ -th trial according to

$$E_u = \sum_{t=1}^T \frac{\sqrt{(x_u(t) - \hat{x}_u(t))^2 + (y_u(t) - \hat{y}_u(t))^2}}{T}. \quad (4)$$

Here,  $(x_u(t), y_u(t))$  is the actual position measured by the motion-tracking system at a sampling time  $t$ , and  $(\hat{x}_u(t), \hat{y}_u(t))$  is the predicted position of the fingertip by the model. We compared errors averaged across trials and datasets between different reconstruction models to evaluate their generalization abilities.

*Estimation of reconstruction model of fingertip position from MEG sensor signals*

We also made a model that reconstructs the position directly from MEG sensor signals. After removing cardiac artifacts by principal component analysis, we conducted a sparse linear regression analysis in the same fashion as described earlier (Eqs. (1) and (2)), except that  $N_{source}$  corresponded to the number of sensors. We compared their performance with that of reconstruction models using cortical source currents in terms of a positional error (Eq. (4)) and a coefficient of determination. The coefficient was separately calculated for the horizontal ( $R_i^h$ )<sup>2</sup> and vertical ( $R_i^v$ )<sup>2</sup> directions:

$$(R_i^h)^2 = 1 - \frac{\sum_{t=1}^T (x_i(t) - \hat{x}_i(t))^2}{\sum_{t=1}^T (x_i(t) - \bar{x}_i)^2}, \quad (5)$$

$$(R_i^v)^2 = 1 - \frac{\sum_{t=1}^T (y_i(t) - \hat{y}_i(t))^2}{\sum_{t=1}^T (y_i(t) - \bar{y}_i)^2}. \quad (6)$$

Here,  $(\bar{x}_i, \bar{y}_i)$  is mean position during the  $i$ -th trial. However, when the subjects moved their fingertips toward the top or the bottom target (Fig. 1A), there was little positional change in the horizontal direction. Therefore, the denominator in the right side of Eq. (5) becomes nearly zero, and thus we cannot calculate a reliable coefficient value. Consequently, we excluded from this analysis the coefficients in the horizontal direction for a trial in which the subject aimed at the top or the bottom target. Similarly, we excluded the coefficients in the vertical direction (Eq. (6)) for a trial in which the subject aimed at the rightmost or the leftmost target.

#### Anatomical localization of source currents contributing to reconstruction

We examined which anatomical region contributed to the reconstruction of the fingertip position by investigating the weight values in the reconstruction model. Weight values were averaged across time points and datasets and projected on an inflated model of the cortical surface (Fig. 7A). Inward currents on the cortical surface corresponded to positive values of the estimated source currents, and signed values of weights for current sources were represented by a pseudo-color.

For quantitative examination, we calculated the summation of absolute weight values separately for the following anatomical regions: 1) the frontal region including areas anterior to the precentral sulcus (not including SMA), 2) the central region including areas posterior to the precentral sulcus and anterior to the postcentral sulcus and SMA, 3) the parietal region including Brodmann areas 5, 7, 39 and 40, 4) the occipital region (areas 17, 18 and 19), and 5) the temporal region including the polar gyrus, the superior temporal gyrus, the middle temporal gyrus and the inferior temporal gyrus (see bottom panels of Fig. 7C).

We also investigated the weight values estimated in a regression analysis of the fingertip position and MEG sensor signal. We averaged the values across time points and datasets. Using a pseudo-color, we represented a topographic pattern of the averaged weight values in the sensor space (Fig. 7B).

#### Investigation of temporal change of weight values in reconstruction model

We investigated temporal change of weight values for individual current sources in representative ROIs (SMA, PM, M1, S1 and parietal regions) as a function of advanced time from the time point when a fingertip position is reconstructed. Since we used source currents sampled at 11 time points from  $-200$  to  $0$  ms for reconstruction (Fig. 3C), there are 11 weights in the temporal dimension for each current source. Time courses of weight values were averaged across sources within an ROI, and then we fitted an exponential curve to the time course:

$$w = a + b \cdot \exp(t/\tau). \quad (7)$$

Here,  $w$  and  $t$  correspond to weight value and time, respectively. Parameters  $a$ ,  $b$  and  $\tau$  were estimated by a least-squares method:  $a$  corresponds to the asymptotic level (weight value at infinitely advanced time),  $b$  corresponds to an increase in value at  $0$  ms from the asymptotic level,  $\tau$  is known as a time constant, and  $-\tau$  corresponds to time when an increase in the weight value reaches 37% of  $b$ -value. Thus, the larger  $\tau$ -value indicates an earlier increase in the weight value as illustrated by the bottom right panel in Fig. 8A. We examined  $\tau$ -values to investigate the temporal difference in each ROI's contribution to reconstruction.

#### Examination of contribution of movement-evoked magnetic fields to reconstruction

We examined whether signals contributing to the reconstruction of fingertip position originated from a movement-evoked magnetic field (MEF). We averaged the MEG signal separately for each sensor at 50 ms after the movement initiation across trials and subjects, and then we created a template of the MEF's topographic pattern by rendering the averaged signal values in sensor space (color-coded contour plot in Fig. 9A). Based on this template, we divided MEG sensors into two groups: central group, including sensors near the MEF (dark-gray region in Fig. 9A), and peripheral group, including the other sensors (light-gray region). We created data by shuffling the order of trials in MEG signals of test datasets in the central group (central-shuffling condition) or in the peripheral group (peripheral-shuffling condition). Because we did not shuffle the order of trials in the behavioral data, this shuffling removes any correspondence between MEG signals and fingertip positions. We estimated source currents and reconstructed the fingertip positions from the currents of test datasets. The inverse filter and regression weights were the same as those in the previous analyses, i.e., they were estimated by using the intact training datasets. The previously mentioned procedure was done for the 50 test datasets. We compared positional error averaged across trials, datasets and subjects between the conditions. To investigate "baseline" positional error when there was no correspondence between the MEG signal in any sensor and the finger position, we also created data by shuffling the order of trials in signals of test datasets in all sensors (all-shuffling condition) and then conducted the same analysis.

Our hypothesis is as follows. If signals from the MEF contribute to the reconstruction, the accuracy would degrade in the central-shuffling condition. However, it would not significantly degrade in the peripheral-shuffling condition because the reconstruction does not depend on information obtained by the peripheral sensors. By contrast, if signals from peripheral sensors rather than the central sensors contribute to the reconstruction, we would observe the opposite results. The degree of degradation caused by the partial (central or peripheral) shuffling can be investigated by comparing the observed error to the baseline error in the all-shuffling condition.

## Results

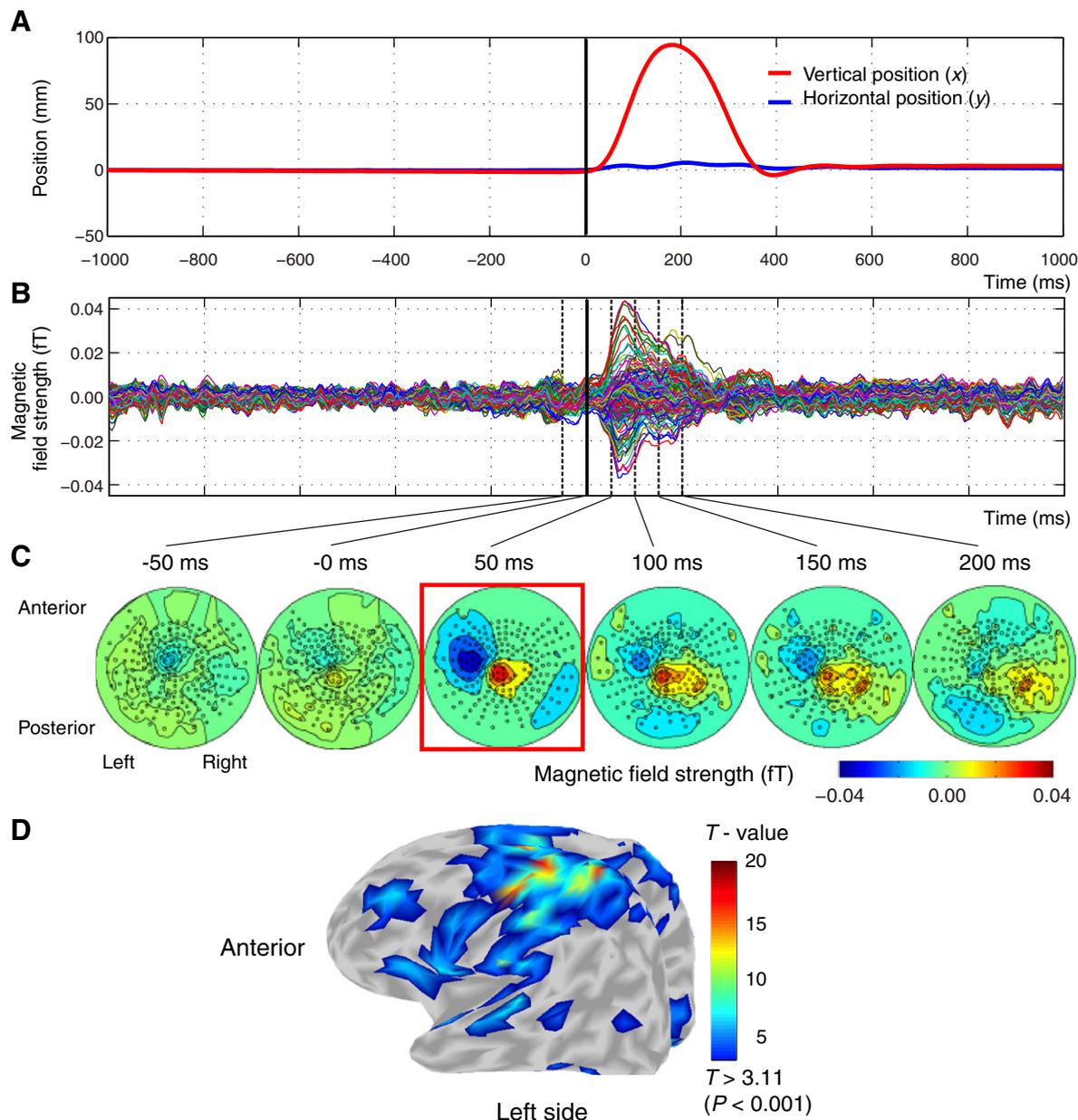
### MEG sensor signals and fMRI activity

Fig. 2A shows the vertical and horizontal position of the fingertip when a subject moved the fingertip toward the top target and back to the initial position. Fig. 2B shows corresponding MEG sensor signals as a function of time. They were aligned to the movement initiation ( $0$  ms) and averaged across trials and sessions. We confirmed a highly dipolar pattern of MEF over the contralateral hemisphere to the moving hand at 50 ms after the initiation (a red rectangle in Fig. 2C) in topographic field patterns sampled at intervals of 50 ms.

We subtracted fMRI activity when subjects observed the screen without finger movements (observation periods) from activity when subjects moved their fingers (execution periods). Fig. 2D shows the subtracted fMRI activity in the previously mentioned subject at the same threshold as that applied to prior information for MEG source localization ( $P < 0.001$  uncorrected). The activations were mainly observed in sensory-motor regions, and the highest three activation peaks were observed in the left precentral lobule. Their peak coordinates ( $x, y, z$ ) in the MNI reference brain (see Materials and methods) were  $(-20, -12, 78)$ ,  $(-36, -24, 72)$  and  $(-40, -10, 68)$ , respectively.

### Cortical current estimated by the hierarchical Bayesian method

For each subject, by using the hierarchical Bayesian method, we estimated about 2500 single-current dipoles that were equidistantly



**Fig. 2.** (A) Time courses of the horizontal (blue) and vertical (red) positions of the fingertip recorded by a motion-tracking system when a subject moved the fingertip toward the top target. The time courses were aligned to the movement initiation (0 ms) and averaged across trials and sessions. (B) Time courses of MEG sensor signals aligned to the movement initiation and averaged across trials and sessions. (C) Topographic field patterns (corresponding to panel B) sampled at intervals of 50 ms ranging from 50 ms before to 200 ms after the movement initiation. A red rectangle indicates the clearest pattern of the movement-evoked field (MEF). (D) fMRI activity when the same subject moved the fingertip toward eight targets in execution periods. We contrasted activity in the execution periods to that in the observation periods when the subjects observed replay of screen images recorded in the preceding execution period ( $P < 0.001$  uncorrected). The activity map was rendered on inflated cortical surfaces (lateral-posterior view). Sulci (concave) and gyri (convex) are indicated by dark and light-gray shading, respectively.

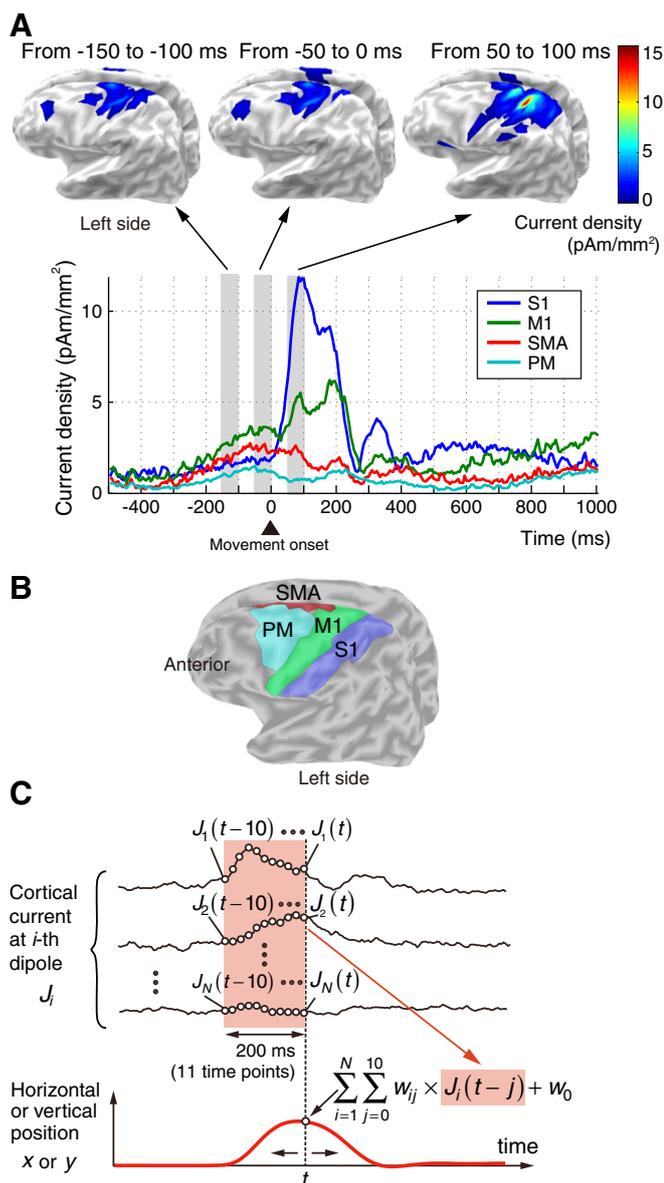
distributed on and perpendicular to the cortical surface. Fig. 3A shows estimated source currents of the previously mentioned subject in units of current density on the cortical surface ( $\text{pAm}/\text{mm}^2$ ). Time courses of current density at each current source (dipole) were aligned to the movement initiation and averaged across trials. Absolute values of the time course were then averaged across sources in each ROI in the left hemisphere (Fig. 3B).

Current density in the SMA, PM and M1 gradually increased toward the initiation, which is consistent with knowledge that those regions are related to planning or execution of movements. The marked increase of current density in the S1 after the initiation is consistent with knowledge that the region is related to somatosensory information processing. Peak latencies observed in these time courses are consistent with findings in the previous studies. The latencies in PM and M1 around 50 ms before

the movement initiation were consistent with those observed in the previous study of MEG source current (Cheyne et al., 2006; Huang et al., 2004). Peak latencies in M1 and S1 around 100–200 ms after the initiation were also found in studies using MEG source currents (Cheyne et al., 2006) and ECoG (Kunieda et al., 2000). Amplitudes of the estimated current density were comparable to those in previous studies investigating MEG source currents in sensorimotor (Huang et al., 2004) and visual (Yoshioka et al., 2008) regions.

*Performance of reconstruction models of fingertip position from cortical source currents*

We estimated reconstruction models based on a multivariate linear regression while controlling the over-fitting problem by using



**Fig. 3.** (A) Cortical source currents estimated by a hierarchical Bayesian method with the same subject as Fig. 2. Cortical current signal was transformed into current density. The top panels show a current density map rendered on inflated cortical surfaces (lateral-posterior view). The current density was averaged within periods of 150–50 ms before, 50–0 ms before, and 50–100 ms after the movement initiation separately for individual current sources on the cortical surface. The bottom panel shows time courses of cortical currents aligned to the movement initiation and averaged across sources in a region of interest (ROI). (B) ROIs rendered on the left cortical surface. S1, primary somatosensory cortex; M1, primary motor cortex; SMA, supplementary motor area; PM, premotor regions. (C) A linear reconstruction model of fingertip positions (horizontal or vertical) from cortical currents. Positions were reconstructed from the weighted sum of cortical currents sampled at 11 time points (open circles) at an interval of 20 ms within 200 ms preceding the currently reconstructed position.

different methods, and then we compared the positional errors in test datasets between the methods (see Materials and methods). Fig. 4 shows positional errors averaged across trials, datasets and subjects for the regularized least-squares regression method and the sparse regression method, with or without anatomical constraint. These results indicate that performance improves as the number of training datasets increases, regardless of the regression type, since the error level decreased as the ratio of the number of trials in the training dataset to that in the total data increased from 5% (Fig. 4A) and 20% (Fig. 4B) to 70% (Fig. 4C). Regarding the regularized least-squares regression, its performance improved by increasing the value of a

regularization parameter ( $\lambda$ : relative importance of penalty for large weight values, see Eq. (3)) from 1 to  $10^4$  when the size of the training dataset is small (Fig. 4A). Anatomical selection of source currents (an anatomical constraint, see Materials and methods) is also effective (solid line) for reconstruction accuracy when the size of the training dataset is small. That is, for 5% training data, the anatomical constraint reduced the error not only in the regularized least-squares regression but also slightly in the sparse regression ( $22.68 \pm 1.21$  mm with and  $22.70 \pm 1.50$  mm without the constraint, black arrow). These results indicate the importance of a priori anatomical knowledge in selecting lattice points when the size of the training dataset is small. Independently of the size of the training dataset, the sparse regression was always more accurate than the regularized least-squares regression (Figs. 4A–C). The best performance was obtained by the sparse regression without the anatomical constraint when the ratio of training datasets was 70% (white arrow). We then closely examined the performance of the reconstruction model in this most accurate case, as described later.

*Reconstruction model estimated by the sparse regression method*

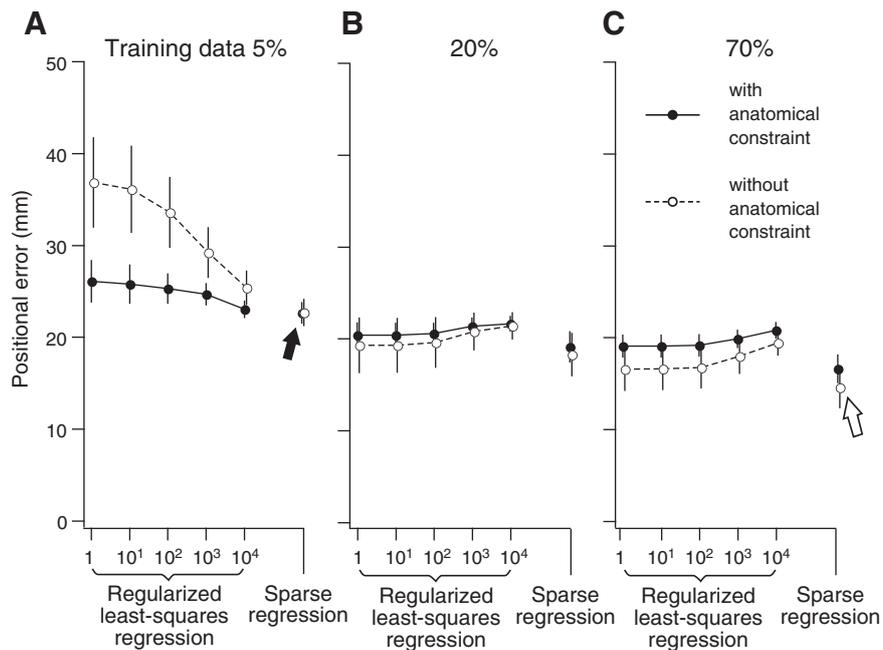
Fig. 5 shows examples of the fingertip trajectory reconstructed by the model from test data (red line) in comparison with the actual trajectory recorded by the motion-tracking system (blue line) when a subject moved the fingertip toward the eight directions indicated by black arrows (see also Supplementary Video). Fig. 6A shows positional error (Eq. (4)) averaged across trials, datasets and subjects. The error was 12.7 mm (SD: 1.66) for training dataset and 14.6 mm (SD: 2.55) (same as that indicated by white arrows in Fig. 4C) for test dataset when the movement's path length was longer than 200 mm.

For comparison, we also made a model that reconstructs the position directly from MEG sensor signals (see Materials and methods). Open bars in Fig. 6A indicate errors when the position was reconstructed from sensor signals. These errors were significantly higher than those when positions were reconstructed from cortical currents (filled bars) for both training (cyan:  $F(1,4) = 72.1, P < 0.002$ ) and test (red:  $F(1,4) = 45.0, P < 0.005$ ) datasets according to a two-way (datasets  $\times$  type of signal used for reconstruction: cortical source current or MEG sensor signal) repeated-measures ANOVA.

Fig. 6B shows coefficients of determination averaged across trials, datasets and subjects for the horizontal (upper panel) and vertical (bottom panel) directions. The coefficients for the horizontal direction were significantly higher when the position was reconstructed from source currents (filled bars) than when it was reconstructed from sensor signals (open bars) for both training (cyan:  $F(1,4) = 150.70, P < 0.0005$ ) and test datasets (red:  $F(1,4) = 73.1, P < 0.001$ ). A significant difference was also identified in the coefficients for the vertical direction ( $F(1,4) = 121.14, P < 0.0005$  for training datasets;  $F(1,4) = 74.5, P < 0.001$  for test datasets) between the source currents and the sensor signals. The coefficients were significantly higher in the vertical direction than the horizontal direction for both training datasets ( $F(1,4) = 9.72, P < 0.05$ ) and test datasets ( $F(1,4) = 9.34, P < 0.05$ ) when the position was reconstructed from source currents. A higher coefficient for the vertical direction was also observed when the position was reconstructed from sensor signals ( $F(1,4) = 14.5, P < 0.03$  for training datasets;  $F(1,4) = 15.1, P < 0.03$  for test datasets).

*Anatomical localization of source currents contributing to reconstruction*

We investigated weight values for current sources in the reconstruction model for the vertical component (Eq. (2)), in which the coefficient of determination was higher than the other component (Fig. 6B). Fig. 7A shows values averaged across time points and datasets and projected on an inflated model of the cortical surface. Highly positive and negative weights were concentrated in the pre- and postcentral regions and the parietal regions. Among the parietal



**Fig. 4.** Positional error between predicted and actual position averaged across trials, datasets and subjects for test datasets ( $\pm$  SD). Prediction model was estimated by using different sizes of training datasets, i.e., ratio of number of trials in training dataset to that in total data was 5% (A), 20% (B) or 70% (C). Abscissa indicates types of regression method used for estimation, and numbers ( $1-10^4$ ) indicate the value of a regularization parameter in regularized least-squares regression. Black arrow indicates errors of models estimated by a sparse regression when the ratio was 5%. White arrow indicates the best performance (smallest error) in the figure.

regions, high weight values were found in the superior parietal lobule (SPL). Fig. 7C shows absolute weight values summed within each anatomical region and averaged across subjects. The highest values were found in the parietal and central regions of the contralateral hemisphere. Fig. 7B shows weight values for MEG sensors when the position was reconstructed from sensor signals. High and low values were scattered around all sensors, and it was difficult to determine which region is important for the reconstruction.

#### Temporal change of weight values in reconstruction model

Fig. 8A shows weight values for individual current sources in representative ROIs as a function of advanced time from the time point when a fingertip position is reconstructed (0 ms). Thin black lines indicate time courses of weight values averaged across datasets and sources within an ROI. Each line corresponds to a subject. We fitted an exponential curve (Eq. (7) and bottom right panel in Fig. 8A) to the time course before averaging across datasets and estimated parameters ( $a$ ,  $b$  and  $\tau$ ) using a least-squares method (see Materials and methods). Thick red curves show exponential functions yielded by parameter values averaged across datasets and subjects (note that the red curves were not directly fitted to the thin black lines). Weight values gradually increased at an early stage in regions anterior to the central sulcus (SMA, PM and M1; upper panels in Fig. 8A), while values abruptly increased at a late stage near 0 ms in regions posterior to the sulcus (S1 and parietal regions; lower panels). Fig. 8B shows time constants ( $\tau$ -values) averaged across datasets and subjects, indicating that the  $\tau$ -values in the anterior regions (black bars) were larger than those in the posterior regions (white bars). This quantitatively confirms the previously mentioned observation that weight values increased at an early stage in the anterior regions.

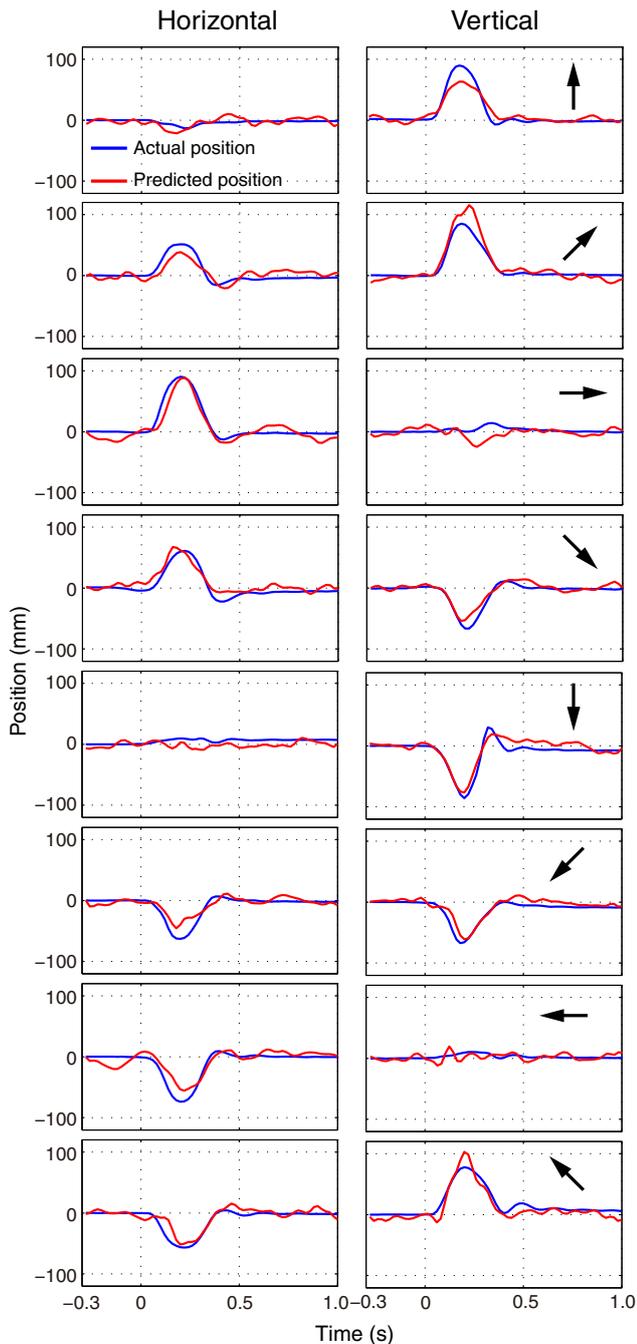
#### Examination of contribution of MEF to reconstruction

We examined whether the signals contributing to the reconstruction originated from the MEF by shuffling the order of trials in MEG signals from sensors in the central region, including the MEF, or in the

peripheral region. For comparison, we also shuffled the order of trials in signals of all sensors (see Materials and methods, and Fig. 9A). We reconstructed the positions from the shuffled and intact test data and calculated positional errors averaged across trials, datasets and subjects (Fig. 9B). We applied two-way repeated-measures ANOVA to the error in individual trials (sets  $\times$  conditions: all-, central- and peripheral-shuffling conditions and intact condition). Consequently, the effect of the condition was significant ( $F(3,12) = 41.9, P < 0.0001$ ). Tukey's HSD post-hoc test identified a significant difference in any comparison between the conditions, except the comparison between the central- and all-shuffling conditions ( $P < 0.05$  level). The error in the central-shuffling condition (black bar) was significantly higher than that of the peripheral-shuffling condition (gray bar), suggesting that more crucial information for the reconstruction came from the central region including the MEF than from the peripheral region. Moreover, the error in the central-shuffling condition was not significantly different from that in the all-shuffling condition (left white bar). This indicates the importance of information originating from sensors in the central region: If the information were unavailable (central-shuffling condition), errors of reconstruction models would not be different from the "baseline" error when no useful information can be obtained from any sensor (all-shuffling condition).

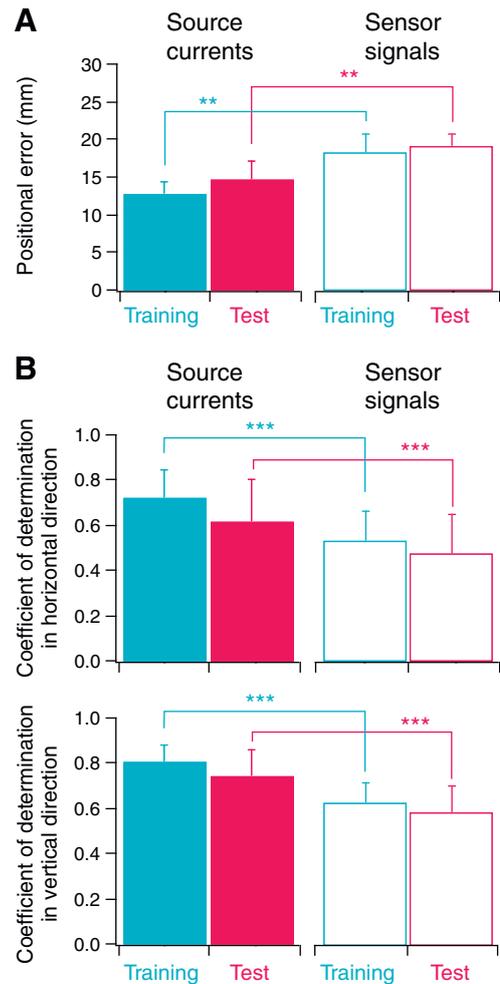
#### Discussion

We reconstructed the trajectory of the fingertip from the time courses of source currents estimated on the cortical surfaces. We found that a reconstruction model estimated by a sparse regression has better generalization ability than models estimated by a regularized least-squares regression, and thus we closely examined the performance of the former. Consequently, the error between the predicted and actual positions for the test dataset was 14.6 mm averaged across subjects, which was 7% of the path length of the required movement (200 mm), and the averaged coefficient of determination was 0.68. These performances were significantly superior to that of a comparable model using MEG sensor signals. We believe that the better performance was due to the selective use of



**Fig. 5.** Example of fingertip trajectories in the horizontal (left panels) and vertical (right panels) directions when a subject moved the fingertip toward eight directions as indicated by black arrows. Red lines indicate trajectories predicted by a linear model that reconstructs the fingertip position from cortical source current. Blue lines indicate an actual trajectory recorded by a motion-tracking system.

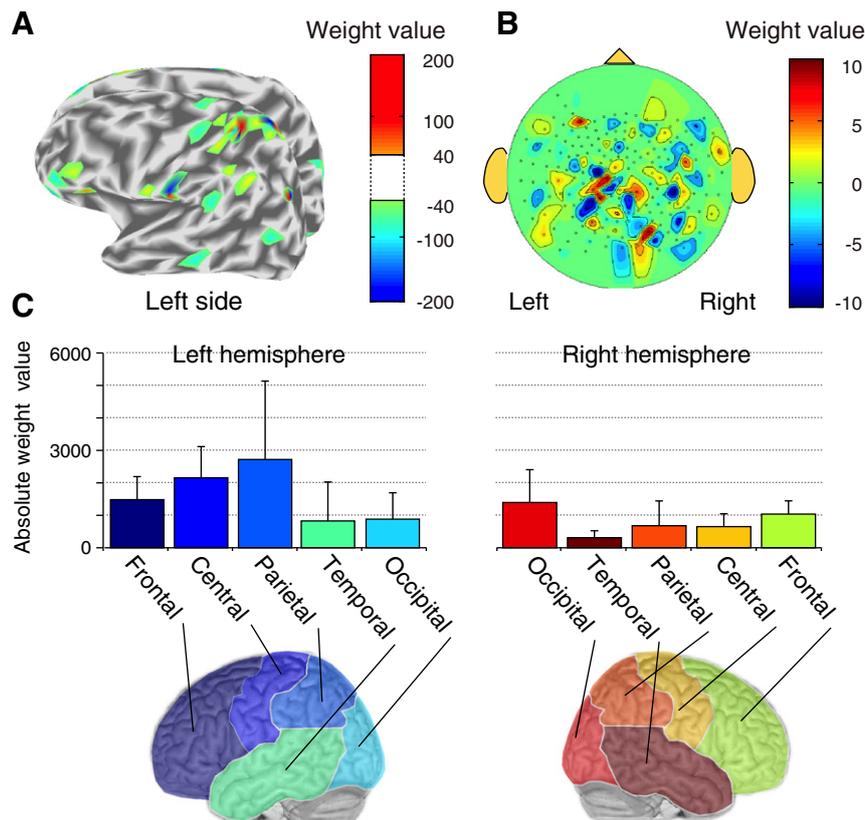
information directly related to sensory processing and motor control for reconstruction based on the following reasons. First, important (highly positive and negative) weights were mainly found in the pre- and postcentral regions and the parietal regions in the contralateral hemisphere to the moving hand when the positions were reconstructed from cortical currents (Figs. 7A and C). Significant weight values were found in not only the primary sensorimotor regions but also in the parietal region (SPL). Many studies have indicated a contribution of the SPL to the planning of action (Culham et al., 2006; Field et al., 2007; Medendorp et al., 2005), suggesting that



**Fig. 6.** (A) Positional error between predicted and actual positions averaged across trials, datasets and subjects for test and training data (+SD). Filled bars indicate error made by a prediction model using cortical source currents. Open bars indicate error made by a model using MEG sensor signals. (B) Coefficient of determination for the models averaged across trials, pairs of datasets and subjects for test and training data. Upper and lower panels show coefficients for the horizontal and vertical directions, respectively. \*\*:  $P < 0.005$  and \*\*\*:  $P < 0.001$  according to a repeated-measures ANOVA.

reconstruction was partly based on activity related to the planning of movement. By contrast, when they were predicted from MEG sensor signals, high and low values were scattered over many sensors (Fig. 7B), and thus it was difficult to infer which sensors were important for the reconstruction. Second, we shuffled the order of trials in MEG signals from sensors in the central region, including the MEF, and found a significant decrease in reconstruction performance (Fig. 9), suggesting that reconstruction depends on signals originating from the MEF.

Georgopoulos et al. (2005) reconstructed a cursor position from a linear weighted summation of MEG sensor signals when subjects continuously moved a joystick while drawing a pentagon at a constant velocity. By contrast, our study reconstructed a fingertip position from cortical currents. While fingertip velocity ranged from 0 up to 700 mm/s, we succeeded in reconstructing its position at various velocities using a single set of weights. Bradberry et al. (2009) reconstructed hand velocity from MEG sensor signals during center-out reaching tasks, and the mean correlation coefficients (CCs) between reconstructed and actual velocity were 0.48 and 0.32 for horizontal and vertical components, respectively. For comparison, CCs calculated from our results of reconstructing the position using source



**Fig. 7.** (A) Weight values for cortical source currents in a model predicting the fingertip positions from the source current in the same subject as Figs. 2, 3 and 5. These values were averaged across time points and datasets and rendered on the cortical surface. (B) A topographic pattern of weight values for MEG sensors in a model predicting the position from the sensor signals in the same subject. The averaging is the same as previously mentioned. (C) Absolute weight values for cortical source currents summed within an anatomical ROI and averaged across subjects (+SD; see Materials and methods for definition of anatomical ROIs).

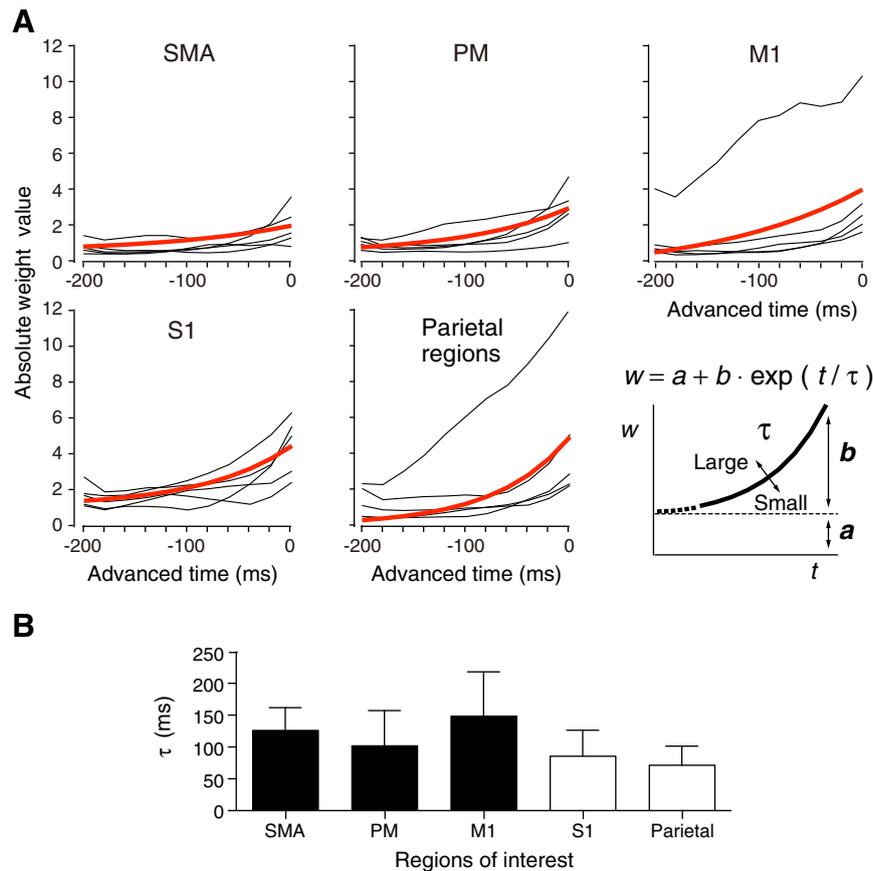
currents were 0.74 and 0.81, and those from reconstructing the velocity were 0.49 and 0.56.

The advantage of the hierarchical Bayesian method is to estimate a large number of current sources densely distributed on the cortical surface. The effectiveness of this method has already been confirmed by the successful reconstruction of retinotopic activities in primary visual areas (Yoshioka et al., 2008). We used this method for the first time to estimate cortical currents evoked by a sensorimotor task and confirmed the validity of the estimation by comparing time courses of the estimated currents in sensorimotor regions to time courses of activity reported by previous studies that used other methods for MEG source localization (Cheyne et al., 2006; Huang et al., 2004) and ECoG (Kunieda et al., 2000).

Our proposed method for reconstruction of movements from cortical currents after solving the inverse problem can contribute to BMI using non-invasive techniques with high temporal resolution as follows. First, the accuracy of reconstruction increases in comparison to reconstruction from sensor signals as the current study demonstrated. A study of cursor control using a combination of amplitudes of EEG rhythms also suggested that the reliability of control increases when the amplitude is calculated from cortical currents in comparison to EEG sensor signals (Cincotti et al., 2008). Second, simultaneous estimation of cortical and artifact currents can remove artifacts originating from outside of the brain, such as eye and cardiac movements and muscle activity (Fujiwara et al., 2009; Morishige et al., 2009). Third, knowledge in neuroscience about brain regions and their functions could be applied to the selection of feature signals. Our results indicate that anatomical selection of lattice points for cortical currents based on knowledge in neuroscience is an effective way to improve the ability of reconstruction when the size of the

training dataset is small (Fig. 4A). The regularized least-squares regression with anatomical constraint could maintain a relatively constant performance (solid line in Fig. 4A) regardless of the value of the regularization parameter, whereas the reconstruction error of the regression without the constraint increased as the value became small (broken line). This result systematically shows that the effect of anatomical selection is more prominent if the selected machine-learning algorithm is less efficient in the selection of feature signals, which corresponds to smaller values of the regularization parameter. When considering practical clinical applications of BMIs, it might be difficult to obtain many training data from patients or to use a sophisticated learning algorithm such as a sparse regression for selecting feature signals due to the insufficient time and power for computation. Results of our analysis suggest that anatomical selection would be effective in such cases.

Several possibilities remain regarding the exact neural information that was decoded to reconstruct movement trajectories in our experiment. Because we fixed finger joints (Fig. 1C), the fingertip positions projected to the  $x$ - $y$  plane (the extrinsic coordinates) uniquely correspond to the wrist-joint angles (the intrinsic coordinates) in a one-to-one manner. Thus, these two representations cannot be behaviorally dissociated. We speculate that information in both representations contributed to the reconstruction because the weights in sparse linear regression were widely distributed across the primary motor and parietal regions (Figs. 7A and C). Reconstruction accuracy was higher in the vertical direction than in the horizontal direction (Fig. 6B), which is consistent with a previous study reconstructing three-dimensional arm movements of monkeys from ECoG activity (Chao et al., 2010). A possible reason is that the activity level of muscles markedly changes during vertical movement due to



**Fig. 8.** (A) Time courses of weight values for individual current sources as a function of advanced time from the time point when a fingertip position is predicted (0 ms). Each thin black line corresponds to a subject and indicates a time course of weight value averaged across datasets and sources within an ROI for the subject. Thick red curves correspond to exponential functions whose parameter values were estimated from time courses of weight values before averaging across datasets and then averaged across datasets and subjects. The bottom right panel illustrates how an exponential curve ( $w = a + b \cdot \exp(t/\tau)$ ) changes depending on each parameter. (B)  $\tau$ -value averaged across datasets and subjects for each ROI (+SD). Black or white bars indicate that ROIs are anterior or posterior to the central sulcus, respectively.

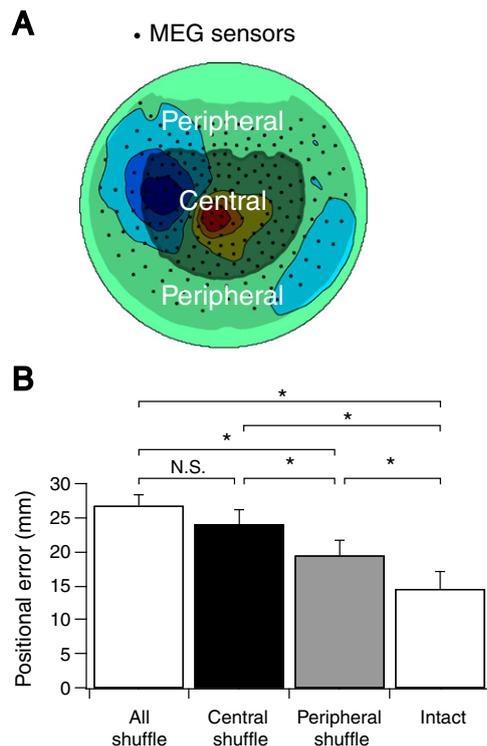
gravity. If so, neuronal activity directly related to the control of muscle tensions also contributes to the reconstruction. Our analysis of behavioral data revealed a significant effect of movement direction on movement time (see **Materials and methods**). However, movement times for only one or two targets are significantly different from that for each target. Thus, information related to movement time has coarse spatial information, which is unlikely to be crucial for our reconstruction of movements with positional error of 14.6 mm.

Although our current study reconstructs movement in offline processing, online/real-time reconstruction is necessary for application to BMIs and brain-computer interfaces (BCIs). Our method has the following potential advantages for online processing. First, we do not need to solve the inverse problem for every trial but can apply an inverse filter already estimated from previous datasets to sensor signals in each trial. Since the filter is a linear transformation, the time needed for calculation of the cortical currents is almost negligible. Second, reconstruction models of finger positions from cortical currents are also simple linear transformations (Eqs. (1) and (2)). However, calculation of the inverse filter and reconstruction models from the training data requires almost a full day. Consequently, for online reconstruction, the filter and models have to be generalized to test data on a different day. Because it is impossible to place the subjects' heads in the MEG scanner exactly in the same position every time, we will have to develop a method to adjust the inverse filter within a short time period (during which subjects can wait in the scanner). Fortunately, our hierarchical Bayesian method estimates current variance on the cortical surface, which does not depend on the MEG sensor position. The inverse filter corresponding to new sensor

position can be calculated using previously estimated current variance and a new lead-field matrix corresponding to the new sensor position (see Supplementary Information 1). This calculation can be done in a short time. Furthermore, theoretically, we can use the same reconstruction models of movements even if the head position changes, since the models are based on cortical currents instead of sensor signals. This is the third advantage of our method. However, we still have to confirm this assumption. Furthermore, offline preprocessing of the data such as noise filtering, normalization of signals, and rejection of impaired sensors and trials contaminated by eye movements and blinks (see **Materials and methods**) will have to be adjusted for online processing.

The generalization ability of reconstruction models to subsequently obtained test datasets is also important for online applications to BMI/BCI. Although we randomly assigned trials to training dataset (70%) and test dataset (30%) regardless of the chronological order in the main analysis, in an additional analysis we examined the generalization ability when the early 70% and the later 30% of trials were assigned to the training and test datasets, respectively. Consequently, positional error averaged across subjects was 14.8 mm (SD: 2.52), which was comparable to the error in the main analysis (14.6 mm, SD: 2.55). This result further suggests the effectiveness of our reconstruction model for online applications.

When considering application of our method to BMI/BCI, it would be useful if we could avoid the need to acquire fMRI data. In another additional analysis, we tried to reconstruct movements using the same method as that in the main analysis but without incorporating fMRI activity as a hierarchical prior in the estimation of the inverse



**Fig. 9.** (A) Definition of a central region (dark gray), including sensors near the movement-evoked magnetic field (MEF), and a peripheral region (light gray), including the remaining sensors. The MEF is represented by a color-coded contour map. We created this map by averaging MEG signals separately for each sensor at 50 ms after the movement initiation across trials and subjects. (B) Error between predicted and actual positions when the order of trials in MEG signals from sensors in the central region (black bar) or in the peripheral region (gray bar) was shuffled in relation to when the order was not shuffled in either region (intact, right white bar) or when the order of trials in signals from all of the sensors were shuffled (left white bar). \*:  $P < 0.05$ , N.S.: not significant according to Tukey's HSD post-hoc test.

filter. The resulting positional error averaged across subjects was 13.7 mm (SD: 2.56), which is smaller than that in the main analysis (14.6 mm, SD: 2.55). We confirmed that the distribution and time courses of estimated cortical currents were not different from those in the main analysis (Fig. 3A). This result appears preferable for simplification of our method and, to some degree, expected by a previous study indicating that a hierarchical Bayesian method can solve the inverse problem without fMRI activity because it uses the activity as a soft constraint on the variance of source currents (Sato et al., 2004). Possible reasons for the small contribution of fMRI data to the estimation in the current study are as follows. In our pointing task, the pattern of cortical activity is expected to dynamically change according to various phases of movement (e.g., planning, execution and feedback) within several seconds. Our fMRI scanning with a repetition time of 3.5 s (see Materials and methods) may have been insufficient for measurement of the rapid change in activity pattern. On the other hand, regions activated by the task were scattered around a wide cortical region (Figs. 3A, 7A and C), and thus cortical source currents could be estimated mainly from MEG data having relatively low spatial resolution. However, it is premature to conclude that fMRI data is unnecessary for estimation of cortical currents by a hierarchical Bayesian method, since a previous study using the method showed that fMRI data plays a crucial role in fine spatiotemporal reconstruction of retinotopic activities in the primary visual area (Yoshioka et al., 2008). Our preliminary data using EEG instead of MEG, which is essential for portable BMI/BCI applications, suggests that fMRI data is needed to estimate cortical currents related to hand movements.

In the current study, we aimed to reconstruct continuous trajectories during pointing movements by using linear regression models, but we did not examine whether our method could estimate the intended target before movement initiation. By contrast, some non-invasive BMI/BCI methods for communication prostheses decode just the intended target before reaching it by classification of MEG and EEG activity patterns (e.g., Hammon et al., 2007; Jerbi et al., 2007). Human movements do not consist of only discrete ones, such as rapid aiming at a static target, but also continuous ones such as drawing a figure or tracking a moving target. Although our current study reconstructed nearly linear trajectories toward a target, our method can be extended to reconstruction of continuous trajectories of various shapes. Prediction of the goal (end-point) of movement by classification of activity patterns and reconstruction of the intended trajectory by regression of activity time courses could be complementary elements for effective motor prostheses.

If we could reconstruct movements from source currents in smaller regions than those in the current study, it might be possible to extend our approach to examining what information is represented in a particular region by investigating which type of movement parameters (e.g., position, velocity and acceleration of the fingertip, and target direction) can be extracted from source current signals in that region. Such an extension would be a powerful tool in computational neuroscience.

## Conclusion

Few previous studies have adopted reconstruction of movements from cortical currents estimated from EEG or MEG signals, probably because calculation of inverse filters from sensor signals to cortical currents requires considerable time and complicates data processing. If estimations of the inverse filter and the reconstruction models consisted of linear components only, there would be little merit in calculating cortical currents. However, our study demonstrated that non-linear selection of feature signals in cortical spaces based on sparse regression and knowledge in neuroscience can help to improve reconstruction accuracy. Such selection becomes possible after thousands of source currents are estimated on the cortical surface. Furthermore, the best reconstruction performance in the current study was obtained when we applied a sparse regression (rather than a regularized least-squares regression) to cortical currents (rather than MEG sensor signals). Since both a sparse regression and an inverse filter for calculating cortical current are based on sparse Bayesian estimation, our results suggest that a combination of the two sparse Bayesian methods can provide a key technology for non-invasive BMI without depending too much on user training.

Supplementary materials related to this article can be found online at doi:10.1016/j.neuroimage.2010.09.057.

## Acknowledgments

This research was supported by a contract with the National Institute of Information and Communications Technology (entitled 'Multimodal integration for brain imaging measurements') and the Strategic Research Program for Brain Sciences (SRPBS). This work was partly supported by Honda Research Institute Japan and Fundamental Technology Research Center of Honda Research and Development Corporation. We thank Yuka Furukawa and members of the Brain Activity Imaging Center of Advanced Telecommunications Research Institute-Promotions for technical support and Dr. Toyama for helpful comments.

## References

- Akaike, H., 1974. A new look at the statistical model identification. *IEEE Transactions on Automatic Control* AC-19, pp. 716–723.

- Bradberry, T.J., Rong, F., Contreras-Vidal, J.L., 2009. Decoding center-out hand velocity from MEG signals during visuomotor adaptation. *Neuroimage* 47, 1691–1700.
- Bradberry, T.J., Gentili, R.J., Contreras-Vidal, J.L., 2010. Reconstructing three-dimensional hand movements from noninvasive electroencephalographic signals. *J. Neurosci.* 30, 3432–3437.
- Chao, Z.C., Nagasaka, Y., Fujii, N., 2010. Long-term asynchronous decoding of arm motion using electrocorticographic signals in monkeys. *Front. Neuroengineering* 3, 3.
- Cheyne, D., Bakhtazad, L., Gaetz, W., 2006. Spatiotemporal mapping of cortical activity accompanying voluntary movements using an event-related beamforming approach. *Hum. Brain Mapp.* 27, 213–229.
- Cincotti, F., Mattia, D., Aloise, F., Bufalari, S., Astolfi, L., De Vico Fallani, F., Tocci, A., Bianchi, L., Marciani, M.G., Gao, S., Millan, J., Babiloni, F., 2008. High-resolution EEG techniques for brain–computer interface applications. *J. Neurosci. Methods* 167, 31–42.
- Culham, J.C., Cavina-Pratesi, C., Singhal, A., 2006. The role of parietal cortex in visuomotor control: what have we learned from neuroimaging? *Neuropsychologia* 44, 2668–2684.
- Field, D.T., Wilkie, R.M., Wann, J.P., 2007. Neural systems in the visual control of steering. *J. Neurosci.* 27, 8002–8010.
- Fujiwara, Y., Yamashita, O., Kawawaki, D., Doya, K., Kawato, M., Toyama, K., Sato, M.A., 2009. A hierarchical Bayesian method to resolve an inverse problem of MEG contaminated with eye movement artifacts. *Neuroimage* 45, 393–409.
- Geman, S., Bienenstock, E., Doursat, R., 1992. Neural networks and the bias/variance dilemma. *Neural Comput.* 4, 1–58.
- Georgopoulos, A.P., Langheim, F.J., Leuthold, A.C., Merkle, A.N., 2005. Magnetoencephalographic signals predict movement trajectory in space. *Exp. Brain Res.* 167, 132–135.
- Hammon, P.S., Making, S., Poizner, H., Todorov, E., de Sa, V.R., 2007. Predicting reaching targets from human EEG. *IEEE Signal Process. Mag.* 25, 69–77.
- Hochberg, L.R., Serruya, M.D., Friehs, G.M., Mukand, J.A., Saleh, M., Caplan, A.H., Branner, A., Chen, D., Penn, R.D., Donoghue, J.P., 2006. Neuronal ensemble control of prosthetic devices by a human with tetraplegia. *Nature* 442, 164–171.
- Huang, M.X., Harrington, D.L., Paulson, K.M., Weisend, M.P., Lee, R.R., 2004. Temporal dynamics of ipsilateral and contralateral motor activity during voluntary finger movement. *Hum. Brain Mapp.* 23, 26–39.
- Jerbi, K., Lachaux, J.P., N'Diaye, K., Pantazis, D., Leahy, R.M., Garnero, L., Baillet, S., 2007. Coherent neural representation of hand speed in humans revealed by MEG imaging. *Proc. Natl Acad. Sci. USA* 104, 7676–7681.
- Kamitani, Y., Tong, F., 2005. Decoding the visual and subjective contents of the human brain. *Nat. Neurosci.* 8, 679–685.
- Krepki, R., Blankertz, B., Curio, G., Müller, K., 2006. The Berlin Brain–Computer Interface (BBCI) Towards a New Communication Channel for On-line Control in Gaming Applications. International Conference on Distributed Multimedia System (DMS'03).
- Kunieda, T., Ikeda, A., Ohara, S., Yazawa, S., Nagamine, T., Taki, W., Hashimoto, N., Shibasaki, H., 2000. Different activation of presupplementary motor area, supplementary motor area proper, and primary sensorimotor area, depending on the movement repetition rate in humans. *Exp. Brain Res.* 135, 163–172.
- Maldjian, J.A., Laurienti, P.J., Kraft, R.A., Burdette, J.H., 2003. An automated method for neuroanatomic and cytoarchitectonic atlas-based interrogation of fMRI data sets. *Neuroimage* 19, 1233–1239.
- Medendorp, W.P., Goltz, H.C., Crawford, J.D., Vilis, T., 2005. Integration of target and effector information in human posterior parietal cortex for the planning of action. *J. Neurophysiol.* 93, 954–962.
- Miyawaki, Y., Uchida, H., Yamashita, O., Sato, M.A., Morito, Y., Tanabe, H.C., Sadato, N., Kamitani, Y., 2008. Visual image reconstruction from human brain activity using a combination of multiscale local image decoders. *Neuron* 60, 915–929.
- Morishige, K., Kawawaki, D., Yoshioka, T., Sato, M.A., Kawato, M., 2009. Artifact Removal Using Simultaneous Current Estimation of Noise and Cortical Sources. Lecture Notes in Computer Science: ICONIP 2008. Springer-Verlag, Berlin, pp. 335–342.
- Musallam, S., Corneil, B.D., Greger, B., Scherberger, H., Andersen, R.A., 2004. Cognitive control signals for neural prosthetics. *Science* 305, 258–262.
- Nambu, I., Osu, R., Sato, M.A., Ando, S., Kawato, M., Naito, E., 2009. Single-trial reconstruction of finger-pinch forces from human motor-cortical activation measured by near-infrared spectroscopy (NIRS). *Neuroimage* 47, 628–637.
- Nicolelis, M.A., 2001. Actions from thoughts. *Nature* 409, 403–407.
- Sato, M.A., 2001. Online model selection based on the variational Bayes. *Neural Comput.* 13, 1649–1681.
- Sato, M.A., Yoshioka, T., Kajihara, S., Toyama, K., Goda, N., Doya, K., Kawato, M., 2004. Hierarchical Bayesian estimation for MEG inverse problem. *Neuroimage* 23, 806–826.
- Taylor, D.M., Tillery, S.I., Schwartz, A.B., 2002. Direct cortical control of 3D neuroprosthetic devices. *Science* 296, 1829–1832.
- Ting, J.A., D'Souza, A., Yamamoto, K., Yoshioka, T., Hoffman, D.S., Kakei, S., Sergio, L.E., Kalaska, J.F., Kawato, M., Strick, P.L., Schaal, S., 2005. Predicting EMG Data from M1 Neurons with Variational Bayesian Least Squares. *Advances in Neural Information Processing Systems*.
- Ting, J.A., D'Souza, A., Yamamoto, K., Yoshioka, T., Hoffman, D., Kakei, S., Sergio, L., Kalaska, J., Kawato, M., Strick, P., Schaal, S., 2008. Variational Bayesian least squares: an application to brain–machine interface data. *Neural Netw.* 21, 1112–1131.
- Tzourio-Mazoyer, N., Landeau, B., Papathanassiou, D., Crivello, F., Etard, O., Delcroix, N., Mazoyer, B., Joliot, M., 2002. Automated anatomical labeling of activations in SPM using a macroscopic anatomical parcellation of the MNI MRI single-subject brain. *Neuroimage* 15, 273–289.
- Waldert, S., Preissl, H., Demandt, E., Braun, C., Birbaumer, N., Aertsen, A., Mehring, C., 2008. Hand movement direction decoded from MEG and EEG. *J. Neurosci.* 28, 1000–1008.
- Wolpaw, J.R., McFarland, D.J., 2004. Control of a two-dimensional movement signal by a noninvasive brain–computer interface in humans. *Proc. Natl Acad. Sci. USA* 101, 17849–17854.
- Yoshioka, T., Toyama, K., Kawato, M., Yamashita, O., Nishina, S., Yamagishi, N., Sato, M.A., 2008. Evaluation of hierarchical Bayesian method through retinotopic brain activities reconstruction from fMRI and MEG signals. *Neuroimage* 42, 1397–1413.